

COLLEGE OF SCIENCE



## Computer Science, BS Entertainment Computing Concentration

2025-2026 Catalog | catalog.uah.edu

Completed	Course Number	Credits	Course Name	Semester Usually Offered
			Charger Foundations	
hoose one			Area I: Freshman Composition 3-6 credits	
	EH 101 & EH 102	6	College Writing, I & II*	FA/SP/SU
	EH 103	3	Accelerated College Writing*	SP
	EH 105	3	Honors English Seminar*	FA
			Area II: Humanities and Fine Arts 12 credits	
		3	Fine Art	FA/SP/SU
		3	Literature	FA/SP/SU
		3	Non-Literature Humanity - Ethics requirement	FA/SP/SU
		3	Humanities/Fine Arts/Literature	FA/SP/SU
		3	Area III: Mathematics and Sciences 11-12 credits	17031730
			Mathematics 4 credits	
			widthematics 4 credits	
	MA 171, 171S, or	4	Calculus I*	EA/CD/CH
	MA 150 & 151	4	Calculus I with Foundations A & B	FA/SP/SU
	sequence:		Natural Sciences (Lab) 8 credits	
oose one		4		
	AES 103/103L	4	Environmental Earth Science + Lab	FA/SP/SU
	& AES 104/104L	4	Weather & Climate Change + Lab	
	BYS 119/121	3/1	Principles of Biology + Lab	FA/SP/SU
	& BYS 120/122	3/1	Organismal Biology + Lab	1 7/31/30
	CH 121/125	3/1	General Chemistry I + Lab	EA (CD (C) :
	& CH 123/126	3/1	General Chemistry II + Lab	FA/SP/SU
	PH 111/114	3/1	General Physics w/ Calculus I + Lab	
	& PH 112/115	3/1	General Physics w/ Calculus II + Lab	FA/SP/SU
	Q 111 112/113	3/ 1	· · · · · · · · · · · · · · · · · · ·	
_		2	Area IV: History and Social & Behavioral Sciences 12 credits	EA (CD (CL)
		3	History	FA/SP/SU
		3	Social & Behavioral Science	FA/SP/SU
		3	Social & Behavioral Science	FA/SP/SU
		3	History/Social & Behavioral Science	FA/SP/SU
			Area V: Pre-Professional	
			Additional Requirements 21 credits	
	FYE 101S	1	Charger Success - Science	FA
	CS 104	3	Intro to CS Using Python	FA/SP/SU
	EH 301	3	Technical Writing	FA/SP/SU
	MA 172	4	Calculus II	FA/SP/SU
	MA 201	4	Calculus III	FA/SP/SU
	MA 244	3	Intro to Linear Algebra	FA/SP/SU
	MA 385	3	-	FA/SP/SU
	IVIA 303	3	Intro to Probability & Statistics	FA/3F/3U
			Major Requirements	
	CC 101	2	Computer Science Core 30 credits	EA/CD/CLI
	CS 121	3	Computer Science I	FA/SP/SU
	CS 214	3	Intro to Discrete Structures	FA/SP/SU
	CS 221	3	Computer Science II: Date Structures	FA/SP/SU
	CS 309/309L	3	Computer Org & Switching Theory + Lab	FA/SP
	CS 317	3	Intro Design/Analysis of Algorithms	FA/SP/SU
	CS 321	3	Intro Object-Oriented Prog Java	FA/SP
	CS 413/413L	3	Intro to Digital Comp Architecture + Lab	FA/SP
	CS 424	3	Principles Programming Language	FA/SP/SU
	CS 490	3	Intro to Operating Systems	FA/SP
	CS 499	3	Sr Project: Team Software Design	FA/SP
	C3 477	J	Entertainment Computing Concentration Requirements 9 credits	1 A/ 31
	CC 220	2		EA/CD
	CS 330	3	Artificial Intelligence & Game Development	FA/SP
	CS 347	3	Intro to Video Game Design & Programming	FA/SP
		3	Intro to Computer Graphics	FA/SP
	CS 445	9		
	CS 445	3	Entertainment Computing Concentration Elective Requirements 9+ credits	
	CS 445	3	Entertainment Computing Concentration Elective Requirements 9+ credits  Dramatic Media Elements	FA/SP
		3	Dramatic Media Elements	
	CS 445  CS 371  CS 443		• • • • • • • • • • • • • • • • • • • •	FA/SP FA SP

Elective courses can be taken from any department and do not have to be taken in your major or minor. Only 4 HPE credits can apply.

## Total = 120+ credits to graduate

36 of the 120 credits must be taken at 300-level or higher. All prerequisite classes must be completed with a "C-" or higher grade. The Catalog is the final authority for all degree requirements.

\*Placement Requirements: https://www.uah.edu/admissions/undergraduate/admitted-students/academic-placement



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		Charger Foundations Cho	ices	
Freshman Composition	Choose 1	College Writing, I & II (EH 101 + EH 102) Honors English Seminar (EH 105; equivalent to EH 101 Accelerated College Writing (EH 103: equivalent to EH		
Fine Arts	Choose 1	Ancient to Medieval Art (ARH 100) Renaissance to Modern Art (ARH 101) World Art (ARH 103) Introduction to Drawing (ARS 160) Intro to Film Studies (FMA 123) Intro to Music Literature (MU 100) Theatre Appreciation (TH 122)		
Literature	Choose 1	Readings Literature/Culture I (EH 207) Readings Literature/Culture II (EH 208) Literature Without Borders (EH 241) Mythology (EH 242)	Protest Literature (EH 243) Heroes &/or Monsters (EH 244) Love &/or Romance (EH 245) Speculative Realities (EH 246)	
Humanities (Non-Literature)	Choose 2 one must be Ethics requirement	Ancient to Medieval Art (ARH 100) Renaissance to Modern Art (ARH 101) World Art (ARH 103) Introduction to Drawing (ARS 160) Ancient & Medieval Worlds (AMS 229) Public Speaking (CM 113) Intro to Film Studies (FMA 123) Intro to Music Literature (MU 100)	Intro to Philosophy (PHL 101) Intro to Ethics (PHL 102) Intro to Logic (PHL 103) Science, Tech & Human Values (PHL 150) Theatre Appreciation (TH 122) Intro to Women's Studies (WGS 200) Foreign Language (WLC 101) International Cinema (WLC 204)	
Mathematics	Choose 1	Calculus I (MA 171, 171S) or Calculus I with Foundations A & B (MA 150 & MA 151)		
Natural Sciences (Lab) Sequence	Choose one 2-course sequence	Environmental Earth Science (AES 103/103L) <b>and</b> Weather & Climate Change (AES 104/104L) Principles of Biology (BYS 119/121) <b>and</b> Organismal Biology (BYS 120/122) General Chemistry I (CH 121/125) <b>and</b> General Chemistry II (CH 123/126) General Physics w/ Calculus I (PH 111/114) <b>and</b> General Physics w/ Calculus II (PH 112/115)		
History	Choose 1 or 2	World History I (HY 103) World History II (HY 104)	United States to 1877 (HY 221) United States Since 1877 (HY 222)	
Social & Behavioral Sciences	Choose 2 or 3	World Geography (AES 105) Human Geography (AES 110) Global systems & Cultures (GS 200) Macroeconomics (ECN 142) Microeconomics (ECN 143) American Gov't (PSC 101)	Politics & Foreign Govt (PSC 102) International Relations (PSC 260) General Psychology (PY 101) Life Span Development (PY 201) Intro to Sociology (SOC 100) Intro to Criminology (SOC 103)	
Stud onto		udents must take one literature and o		
Students		take <u>either</u> a second literature <u>or</u> histo rature <u>AND</u> History or Social & Behavioral Science	ory course to complete a sequence.	
		ory <b>AND</b> Fine Arts or Non-Literature Humanities or Litera	ture Humanities	
		Dramatic Media Elements Cl	hoices	
Dramatic Media Elements	Choose 1	Animation: Introduction (ARS 220) Graphic Design: Introduction (ARS 230) Photography: Introduction (ARS 250) Animation: Organic Modeling (ARS 321) Animation: 3D Animation (ARS 322) Animation: Technical Arts (ARS 324) Animation: Visual Story Development (ARS 327) Animation: Concept Art (ARS 328)	Graphic Design: Web User Experience I (ARS 334) Photo: Digital I (ARS 350) Photo: Documentary (ARS 355) Multimedia I (ARS 393) Music Technology IV (MU 306) Special Topics in Comm Arts (CM 340) Fiction Writing (EH 410) Elements of Theatre Production (TH 225)	