

CAL C: POLAR, CYLINDRICAL, & SPHERICAL COORDINATES

Polar and Cylindrical Coordinates:

$$\iint_R f(x, y) dx dy = \iint_G f(r \cos \theta, r \sin \theta) \cdot r dr d\theta$$

Jacobian of the transformation

- For limits of integration for a polar double integral, draw a ray extending radially outward from the origin and determine the functions at which it enters and at which it exits. For the θ limits, determine the initial and final angle of this ray. *Note: θ will usually be the last variable of integration.*
- The Cylindrical coordinate system is built on the polar coordinate system with the addition of a variable to describe the distance from the r - θ plane (thought of as height"), notated as z . Note that this z is equivalent to that of the rectangular coordinate z .

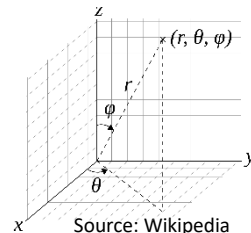
$$\iiint_D f dV = \iiint_D f dz r dr d\theta$$

Jacobian of the transformation

- The limits of integration are similar to polar for r and θ and to rectangular for z . *Note: θ will usually be the last variable of integration.*

Spherical Coordinates:

- Spherical coordinates are defined by three parameters:
 - ρ , the **radial distance** from a point to the origin.
 - ϕ , the **polar angle** between a point and the positive z -axis.
 - θ , the **azimuth angle** between the shadow of ρ on the x - y plane and positive x -axis.



$$\iiint_D f(x, y, z) dV = \iiint_D f(\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \theta) dV = \iiint_D f(\rho, \phi, \theta) \rho^2 \sin \phi d\rho d\phi d\theta$$

Jacobian of the transformation

- The limits of integration are found by similar fashion as cylindrical. Typically, first find ρ limits by drawing a ray from the origin through the region at angle ϕ and observe the functions which it enters and exits. Next, determine ϕ limits by observing the minimum ($\leq 0^\circ$) and maximum ($\geq 180^\circ$) angle made with the positive z -axis. Finally, observe the "shadow" of ray ρ on the x - y plane and determine the minimum and maximum angles it makes with the positive x -axis as it sweeps through the entire region.

Cylindrical to Rectangular	Spherical to Rectangular	Spherical to Cylindrical
$x = r \cos \theta$	$x = \rho \sin \phi \cos \theta$	$r = \rho \sin \phi$
$y = r \sin \theta$	$y = \rho \sin \phi \sin \theta$	$z = \rho \cos \phi$
$z = z$	$z = \rho \cos \phi$	$\theta = \theta$

$dV =$	$dx dy dz$	Rectangular
--------	------------	-------------

	$dz r dr d\theta$	Cylindrical
	$\rho^2 \sin\phi d\rho d\phi d\theta$	Spherical

Change of Variables:

- A change of variables or coordinate systems is often useful in solving complex integrals. When doing so, a Jacobian is a necessary accompaniment:

$$J(u, v) = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix} = \frac{\partial x}{\partial u} \cdot \frac{\partial y}{\partial v} - \frac{\partial y}{\partial u} \cdot \frac{\partial x}{\partial v} = \frac{\partial(x, y)}{\partial(u, v)}$$

- For example, the following Jacobian is required to transform cartesian to polar coordinates:

$$J(r, \theta) = \begin{vmatrix} \frac{\partial x}{\partial r} & \frac{\partial x}{\partial \theta} \\ \frac{\partial y}{\partial r} & \frac{\partial y}{\partial \theta} \end{vmatrix} = \begin{vmatrix} \frac{\partial(r\cos\theta)}{\partial r} & \frac{\partial(r\cos\theta)}{\partial \theta} \\ \frac{\partial(r\sin\theta)}{\partial r} & \frac{\partial(r\sin\theta)}{\partial \theta} \end{vmatrix} = \begin{vmatrix} \cos\theta & -r\sin\theta \\ \sin\theta & r\cos\theta \end{vmatrix} = r(\cos^2\theta + \sin^2\theta) = r$$

- Likewise, it can be shown that $J(\rho, \phi, \theta) = \rho^2 \sin\phi$ by adding a third row $\left(\frac{\partial z}{\partial(\cdot)}\right)$ and third column $\left(\frac{\partial(\cdot)}{\partial\phi}\right)$.